1. State the area to explore (such as those ideas provided above, bootstrap, JS, backend, etc)
   1. bootstrap
2. State why you decided to go this route
   1. my main issues with web development can typically be solved through some means of using bootstrap. A lot of my websites looks really ugly, and bootstrap will be really helpful for quickly making them look better without a ton of effort.
3. State your plan of action (some ideas from the textbook, found a full tutorial, will put different tutorials together, will apply your learning and investigate as you go, will work with a peer on getting something nice working, etc).
   1. Go through my website and find every element that could possibly be replaced by a bootstrap one. Get as much practice with each of them as I can.
4. State what you plan to get out of this. What are your deliverables?
   1. I would like to get a very solid understanding of bootstrap and the typical workflow associated with it.
5. As you work on your tasks, take note of your struggles. State them in your document.
   1. I spent 30 minutes trying to debug why the navbar was bigger on my index.html page than every other page. It turns out at some point I had pressed ctrl + and zoomed it in without realizing it, and it didn’t translate to any of the other pages. Bootstrap has default background colors that overwrite any changes you make unless you add !important to them. I spent a long time tinkering with the alignment of things. Particularly the nav bar, which took a long time to edit and mess with until I found something that I was happy with.
6. Go over how you overcame some (or all) of these obstacles (such as fixing the issues, creating workarounds, skipping that piece of the code, finding a new tutorial, office hours help, etc.).
   1. Lot’s of google searching. Trial and error.
7. Given this assignment, what were your biggest accomplishments?
   1. I think my website looks significantly nicer than it did before.
8. Provide a statement of your experience with this assignment. Overall pros/cons of an "open" final project.
   1. My main disappointment with Mini Project #2 was that I was not able to finish my website or at least design it in a way where I was happy with, and I am very glad that I had a chance to go back to it and make everything look a whole lot nicer.